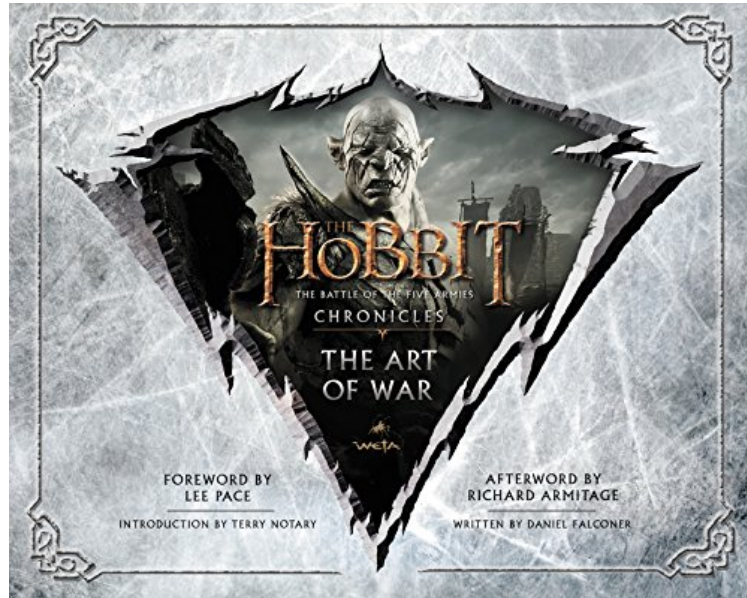


## The Hobbit: The Art of War: The Battle of the Five Armies: Chronicles

Weta

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#222146 in Books Falconer Daniel 2015-11-03 2015-11-03 Original language: English PDF # 1 9.70 x .93 x 12.281, 3.50 #File Name: 0062265725240 pages The Hobbit The Art of War The Battle of the Five Armies Chronicles | File size: 51.Mb

**Weta : The Hobbit: The Art of War: The Battle of the Five Armies: Chronicles** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Hobbit: The Art of War: The Battle of the Five Armies: Chronicles:

1 of 1 people found the following review helpful. The sixth and final installment. By mook201 The sixth and final Hobbit: Chronicles book also happens to be the most dense. The Art of War, just as it sounds delves into all the battles and major fights that occur in the film and as you can tell from the title, "The Battle of Five Armies" contains quite a few of them. As in the other books in the series the detail included here is quite impressive. It covers things like how they made the weapons and armor, the sets, the characters, all the digital techniques used and much more. You also get tons of commentary from the actors and artists. In the end, did The Hobbit films really need 6 books worth of behind the scenes and making of material? Probably not, but I'm glad it got them. 0 of 0 people found the following review helpful. New stuff about the films and pictures I've not seen elsewhere. By Gregory Bennett I thoroughly enjoyed this entry into Daniel Falconer's 6-volume documentary of the making of the Hobbit films. Of course, I am a serious fan of Peter Jackson's "The Hobbit" movies, and always eager to see more of the settings, props, and costumes as well as learning how they made all the magic happen. Even though I've read several books and watched all the documentaries and interviews I can find, I still learned new things on nearly every page of "The Art of War." (Clever title, that. Look up Sun-Tzu.) I do wish many (perhaps all) of the pictures were larger. If Weta were to publish a DVD with high-resolution stills of all the photos from Daniel Falconer's books, I'm be in the front of the line to buy it. 0 of 0 people found the following review helpful. Terrific book collection for Tolkien fans. By Rewa If you're Tolkien fan, then you'll love this book. And if you're an artist, it's a great book for a reference for sketches. I wish they also had this style for

the LOR series, too bad.

Presented by Academy Award-winning director Sir Peter Jackson, the ultimate insiders look at the conflicts and battles waged in The Hobbit movie trilogy: how they were devised, composed, designed, staged and more. Smaug's fiery attack on Lake-town, the White Council's raid of Dol Guldur, the ferocious Battle of the Five Armies itself—all of the conflicts waged in The Hobbit motion picture trilogy are examined in exquisite detail from the first skirmish to the ultimate conflagration in the trilogy's dramatic conclusion. The Hobbit: The Art of War brings together all of the special effects imagery in the Weta archives and unprecedented access to Sir Peter Jackson—the genius behind some of the world's biggest motion-picture franchises, The Lord of the Rings and The Hobbit—who shares his expertise and encyclopedic knowledge with fans as never before. The Hobbit: The Art of War takes fans inside this creative visionary's mind and gives them an understanding of how he plotted each and every movement captured on film. Jackson offers in-depth discussions of the strategies of each army, the tactics they employed, and the significance of each collision between rival cultures. The cast members from the three films also share personal stories of how their characters' tales are resolved. Meet the armies of digitally generated creatures these heroes must overcome, delve into the world of Weta Digital and the Motion Capture Studio. Discover how the largely digital battles were achieved, from the design and creation of the battles' creatures and the fight choreography, to the extended environments and visual effects necessary to make Tolkien's world vividly real. The Hobbit: The Art of War is packed with lavish galleries showcasing the costumes, armor, weapons, and props integral to the battles, as well as the stories behind their creation. With never-before-heard behind-the-scenes, on-the-set, and in-the-studio stories, and exclusive detailed content, The Hobbit: The Art of War is the ultimate Hobbit fans' encyclopedia and a must-have for all aficionados of the craft of filmmaking.

**Praise for the Weta Chronicles:** This beautifully presented book is a lovely treat for fans. The Sun Whatever your thoughts on [the film], there's no denying the attention to detail invested by Weta Workshop and the amazing images on display in new book The Hobbit: An Unexpected Journey Chronicles. SciFi Now About the Author Weta Workshop is a multi-award-winning conceptual design and physical manufacturing facility based out of Wellington, New Zealand, servicing the world's entertainment and wider creative industries. Weta Workshop is also a multi-disciplinary facility, with crew members expert in a diverse range of disciplines all housed under the one roof. These services include conceptual design and the manufacturing of weapons, armor and chainmail, specialist props, custom vehicles, specialty costumes, miniatures and models, special makeup and prosthetics, and public art installations or displays. The team at Weta enjoys engaging in projects holistically, from preliminary technical analysis and conceptual design through to manufacture across all departments and the final delivery of product and crew to set, anywhere in the world. Drawing on more than twenty years of filmmaking experience, five-time Oscar-winning design and special effects supervisor Richard Taylor is intimately involved in all projects from concept through to delivery. Best known for the company's design and effects work on award-winning film projects, including The Lord of the Rings trilogy, King Kong, The Chronicles of Narnia, Avatar, District 9, and The Adventures of Tintin, Weta Workshop is not limited to film and television, offering services to creative industries worldwide.