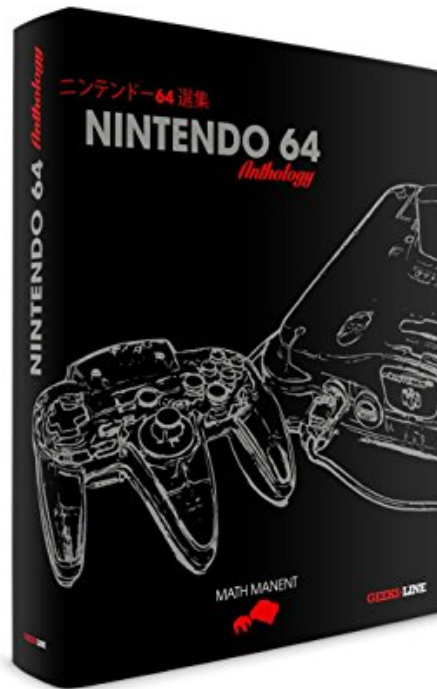


(Read now) Nintendo 64 Anthology Classic Edition

## Nintendo 64 Anthology Classic Edition

*Math Manent*

*ebooks | Download PDF | \*ePub | DOC | audiobook*



[Download](#)

[Read Online](#)

#9207 in Books imusti 2017-01-03Original language:English 10.60 x 1.00 x 9.30l, #File Name: 1605849405360 pages6 | File size: 79.Mb

**Math Manent : Nintendo 64 Anthology Classic Edition** before purchasing it in order to gage whether or not it would be worth my time, and all praised Nintendo 64 Anthology Classic Edition:

41 of 41 people found the following review helpful. Essential for every Nintendo 64 fanBy Justin MComprehensive. I pre-ordered this thinking it would be a good reference book, something I could flip through to reminisce on some of my fondest gaming memories; however, when I received it I was surprised at the depth and scope of this book. Yes, it includes a half or full page write-up on all 388 N64 games (Japanese, NA and PAL) with cover art and screenshots which would have been enough, but it also includes a lengthy history on the development and life of the system itself. It has extensive segments on every accessory released (both official and unofficial), all hardware variations of every region, add-ons, magazine coverage, developer interviews, hardware particulars, analysis of every 64 DD game, the book even details and identifies every unreleased game including screenshots when available. The book is well-written, something often hit-or-miss in anthologies like this. The Nintendo 64 Anthology is already a prized addition to my collection and will be frequently referenced even after I finish reading it. I cannot recommend this book enough if youre considering purchasing it.1 of 1 people found the following review helpful. This must have been a labor of love on the part of the authors because this is ...By WalkerI couldn't live with myself if I gave this book anything less

than 5 stars. There is an overabundance of N64 facts, figures and info given from beginning to end. I nostalgia'd hard flipping through this book. Not only is the content AAA quality, the book itself is AAA quality. This must have been a labor of love on the part of the authors because this is an absolute MASTERPIECE and is one of the best pieces of literature I've purchased in a long time. As one of the few people who actually owned a 1st edition console and many 1st edition games I appreciate the care that went into compiling this information. I loved my N64 and spent ungodly amounts of time playing it and after reading this book I'm more convinced than ever that it wasn't time wasted. 0 of 0 people found the following review helpful. Great look into history from an Nintendo enthusiast! By ChayThe reason that I purchased this book was to have a read that contains a full comprehensive history of the Nintendo 64. After reading through the first 100 pages or so, that is exactly what I have in front of me. This book goes through the history of the system from it's beginnings until it's death and the Nintendo Gamecube. I wanted to have a nice book to use as reference on my way to completing a full N64 set. One could complain that there is a lot of objectivity in this book and there is. If you aren't looking for an opinion from someone who is an enthusiast, then this book is not for you. Math Manent uses their opinion and memories to create a historic review of the N64. You have to take it for what it's worth. I personally don't look for perfection here and a great job was done.

September 29th, 2016, marks the Nintendo 64's twentieth anniversary. To celebrate the birth of this incredibly avant-gardist machine, Matt Manent has written the most comprehensive and remarkable book about this legendary console. 348 pages long, this book inventories and chronicles the entire game library (388 games sold in Japan, the US, Europe, and Australia), sifts through the canceled games, accessories, collector's editions, and, of course, every Nintendo 64 version and bundle. By interviewing the people involved at the time - Martin Hollis (Rare - GoldenEye) and Eric Caen (Titus - Superman; acknowledged as one of the machine's worst games)- Matt Manent has worked to make this book an encyclopedia honoring the Nintendo 64 we've all come to love.