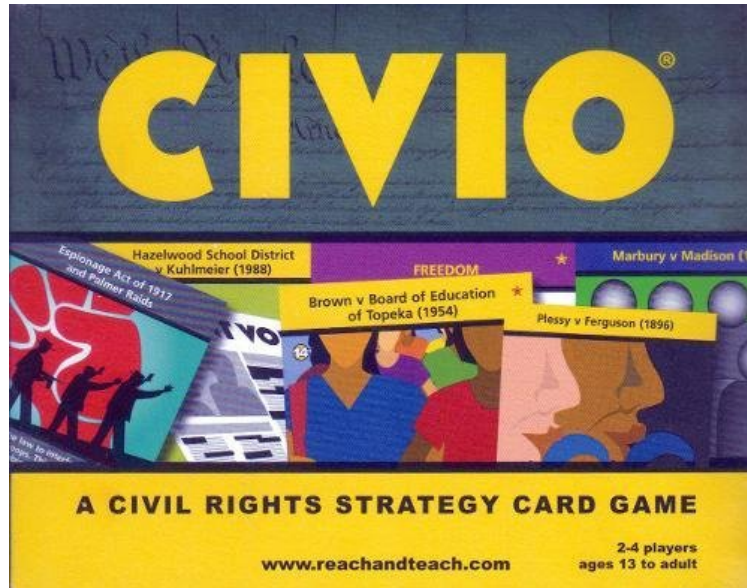


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CIVIO: A Civil Rights Strategy Card Game (Reach and Teach)

Reach And Teach

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Reach And Teach : CIVIO: A Civil Rights Strategy Card Game (Reach and Teach) before purchasing it in order to gauge whether or not it would be worth my time, and all praised CIVIO: A Civil Rights Strategy Card Game (Reach and Teach):

Using a handful of cards representing laws, Supreme Court decisions, constitutional amendments, key issues, and freedoms, you are in a race against other players to combine these cards into precedents. The more points you earn, the higher your ranking. In time, you could become Chief Justice of the Supreme Court! CIVIO comes with a deck of 78 cards, each beautifully and uniquely illustrated, 4 blank case cards for customizing the game, and instruction booklets for playing two versions of the game. The game is manufactured and assembled by a worker-owned (and union-labor) cooperative using recycled paper and soy-based ink.

About the Author Innosanto Nagara is the cofounder of the Design Action Collective, a worker-owned cooperative design studio in Oakland, California. He is the author and illustrator of the bestselling children's book *A is for Activist*. Reach And Teach, founded in 2004, is dedicated to transforming the world through teachable moments with books, games, toys, curriculum, and other products that promote a more peaceful, sustainable, and inclusive world. The company has won multiple awards for its work, including the Moonbeam Children's Book Award, the David Sindt Leadership Award, the Local Heroes Award, and the Sustainable San Mateo Award.