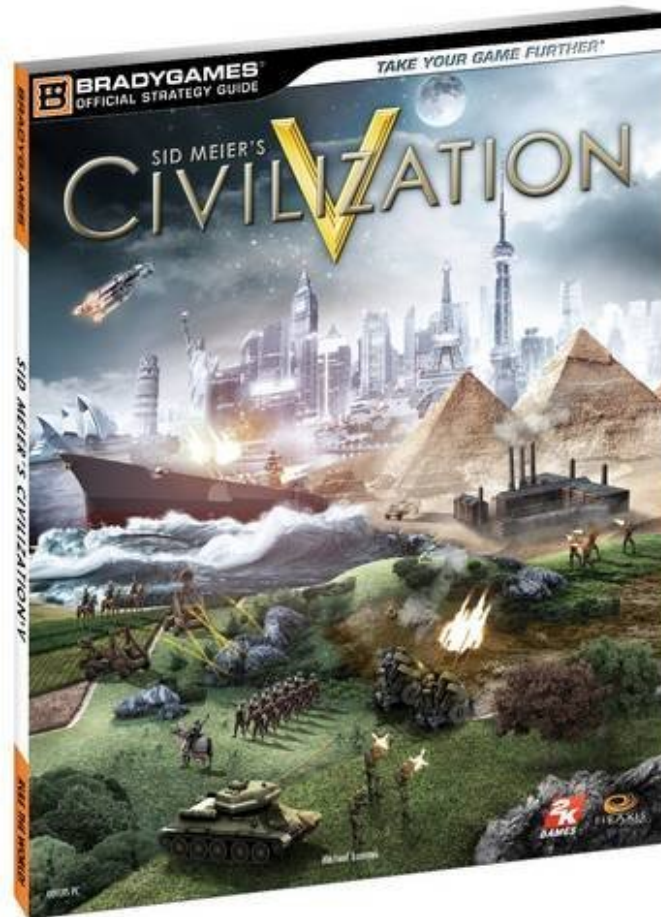


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## Civilization V Official Strategy Guide (Bradygames Official Strategy Guides)

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**BradyGames : Civilization V Official Strategy Guide (Bradygames Official Strategy Guides)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Civilization V Official Strategy Guide (Bradygames Official Strategy Guides):

137 of 140 people found the following review helpful. Basically a printed civilopedia, not worth \$1. By Cory Caplan This book is basically a rewrite of the included (free) civilopedia which comes with the game. It describes all the items and empires in the game, along with basic game strategy-- all of which is included with the game already. Maybe you might want a printed civilopedia, rather than viewing in-game, and then, maybe you could find a use for this. If you're looking for a guide on how to actually play better, or you know, STRATEGY, look elsewhere, like on forums or whatever, because this won't tell you anything, in a game that is RIPE for help-- with lots of obvious questions that remained unanswered after reading this book. It's like they didn't even play the game, just looked at the

civilopedia and a thesaurus, and wrote this book. Boo. Save your \$.3 of 3 people found the following review helpful. Had a lot of basics, but didn't expand on things as much as it should have. By Liberty Standard Well I bought this for my husband so I'm just passing on what he's telling me. This guide is probably good for a new player who has never played the game before. It has a lot of very basic information but doesn't expand much further than the basics which is unfortunate because the guide is presented as containing this expansive information. i mean after all, the reason you're buying a strategy guide is to learn things, say 'strategies', outside of the basics that you can figure out with a couple hours of game play. Would only recommend this for brand new players. Players who are more experienced with the basics of this game will not find this guide useful. 0 of 0 people found the following review helpful. Great Guide - but rules changed for Game of the Year edition. By Edge of Civ This guide is thorough, but I bought it along with the Civ V Game of the Year edition, and it turns out that the rules don't match. I can believe that the rules were changed in part due to the strategies suggested by this guide, as some of the Policies in particular have been nerfed. The Guide was still invaluable to climb the learning curve faster. I don't have 1,000 hours to devote to making mistakes while trying to learn all the rules which are not exposed in the Civilopedia. Some of the value of the Guide took a while to appreciate. I wondered at the chart of units, until I realized that the game doesn't protect you against Upgrades that consume strategic resources. Do this once and you can cripple your existing units if you run out of that resource. The way the guide lays out its charts is perfect for planning your military technology progressions. A marvelous book. If there was a version for the Game of the Year edition I'd buy it, too!

Play Civilisation V to win! The next instalment to the popular "Sid Meier series". "The Civilization[registered] V Strategy Guide" from Brady Games will take you on a mind-blowing journey as you lead a prehistoric civilisation into the future. "Civilization[registered] V" is the fifth offering in the multi-award winning Civilisation strategy game series. Discover the famous 'just one more turn' addictive gameplay that has made it one of the greatest game series of all time. Learn how to follow the most efficient paths on the Technology Tree and find out how to deal with City-States, new for Civilization V. You'll find detailed information on every unit, building and World Wonder found in the game along with resource management tips to improve your science, culture and production. Exclusive maps enhance the design and pinpoint critical locations for you along the way.

About the Author BradyGames, an imprint of DK and a division of Penguin Random House Inc., is the worlds leading publisher of strategy content for PC and console video games. BradyGames understands what gamers both casual and hardcore want and need from strategy guides. Every guide features in-depth content, detailed screen captures, quick-reference tips, and professional strategy. Prima Games is also a leader in the digital strategy realm, offering interactive maps, streaming video, searchable online guides and apps, and a full website at [primagames.com](http://primagames.com).